

Distribution:

Production:

Devon Cody
Meghan McCarthy
Josh Haber
Jim Miller
Denny Lu
Lesley Crawford
Claire Bartleman

Discovery Family:

Linda Shima Tsuno
Wayne Winstead

Hasbro Studios:

Stephen Davis
Kathy Page
Brian Lenard
Gabriel Monje
Daniel Barnes
Finn Arnesen
Nina Scales

Hasbro Brand:

Jamie Cipolla
Yusun Hwang
Kevin Evans
Andrea Ehret
Marissa Mansolillo
Samantha Lomow
Gretchen Forrest
Kristen Riley
Katherine Padilla
Brian Chapman

MY LITTLE PONY 6

Viva Las Pegasus

620

Story by: Michael Vogel

Outline by: Kevin Burke & Chris “Doc” Wyatt

Outline V2: May 19, 2015

Outline: May 4, 2015

Premise: March 17, 2015

TEASER**SC. 1 - EXT. COUNTRYSIDE – DAY**

It's the perfect day for a picnic. "Hoo-eee," says APPLEJACK, looking out at the countryside, "who could ask for anything more than this?" PINKIE PIE agrees, though she's been itching for adventure—maybe in an exciting new place she's never been before. Applejack: "New place? Who needs that?" FLUTTERSHY, tending to a small bunny, agrees. "New places can be scary," Applejack stares up at the sky, planning to spend the day watching the clouds roll by. Pinkie Pie looks up a beat, trying to do the same. Pinkie: "Uh, all day?" AJ: "Yep."

Just then (much to Pinkie Pie's relief) both Applejack and Fluttershy's CUTIE MARKS shimmer! Applejack is bummed her cloud watching is being interrupted, and Fluttershy was hoping to spend some more time with her animal friends, but duty calls. Pinkie Pie: "Duty? More like awesome friendship adventure!" Pinkie starts packing up the entire picnic. As she stuffs a seven layer cake into the basket, "Hmm. I hope this will be enough for your trip."

END TEASER**MAIN TITLES****ACT ONE****SC. 2 - TWILIGHT'S CASTLE, MAP ROOM – DAY**

Applejack and Fluttershy enter the Map Room, followed by Pinkie Pie carrying her over-stuffed picnic basket. TWILIGHT SPARKLE greets them, saying "I have to tell you, I was pretty surprised the map called you two..." The ponies turn to the map to see they're being sent to: "Las Pegasus?!?!?" Pinkie goes nuts: "Las Pegasus is the biggest party destination in Equestria! 24 hours of non-stop games, lights, dancing!" Applejack and Fluttershy don't share her enthusiasm. Las Pegasus is about as far from the quiet countryside as Applejack could get and Fluttershy thinks it sounds like the kind of place that will give her a lot to feel shy about. "Could the map be on the fritz?" But Twilight encourages them: "I know Las Pegasus doesn't sound like your cup of cider, but I have total faith that the map wouldn't call you unless you two were the perfect ponies for the job... somehow." Applejack and Fluttershy share a dubious look.

SC. 3 - INT. GLADMANE'S – DAY

Following the map's instructions, Applejack and Fluttershy walk into the biggest casino in Las Pegasus and are instantly greeted by SENSORY OVERLOAD—Lights! Music! Games! AJ: "Now I know what it feels like to be inside Pinkie Pie's mind." Fluttershy: "Maybe the Map is on the fritz."

Nearby a BARKER PONY pitches the incoming crowd on all the resort's great features: their high-class circus show, CIRQUE DU PONÉ, their exotic ANIMAL ACT, and their WORLD-CLASS CUSTOMER SERVICE. The Barker Pony then extolls the virtues of the owner, charming GLADMANE himself. He points to a golden statue of the proprietor: aviator sunglasses and a pompadour (think later era Elvis). According to the barker, Gladmane's success is all due to his world-renowned kindness and friendship to everypony everywhere.

Applejack and Fluttershy turn, staring like ponies in headlights, as they are greeted by none other than—GLADMANE himself! Gladmane: "I am so honored that cohorts of the Princess of Friendship would grace my humble establishment with their presence!" When AJ and FS express surprise at being recognized, Gladmane explains that, as a friendship enthusiast, he'd of course recognize them. Gladmane pours on the charm: "If you're looking for the best way to see Las Pegasus, I can't think of a better tour guide than myself!" He likes to give all of his Very Important Pony guests the personal touch. As overwhelming as it all is, Applejack and Fluttershy decide that having Gladmane show them around is a good way to look for the friendship problem they've been called to solve.

SC. 4 - INT. GLADMANE'S – THEATER – DAY

Gladmane takes Applejack and Fluttershy backstage at the resort's popular circus show Cirque du Poné. The glamorous and graceful STAR of the show (with her trapeze cutie mark) flies above on a TRAPEZE, clearly loving what she does. And the DIRECTOR (megaphone cutie mark) is also clearly passionate about giving the audience the best show they can. Both the Director and the Star thank their best friend Gladmane for supporting them!

SC. 5 - INT. GLADMANE'S – ANIMAL TENT – DAY

Gladmane then leads Applejack and Fluttershy to the resort's EXOTIC ANIMAL exhibit. Two ANIMAL TRAINER PONIES work with WHITE TIGERS. The trainers do the exhibit to support their clinic, which takes care of injured animals (Fluttershy loves that). And both trainers claim emphatically that the show is a success because of Gladmane! "We've been able to help many needy animals because of him!" Gladmane humbly accepts the praise.

SC. 6 - INT. GLADMANE'S – HOTEL LOBBY – DAY

Gladmane next takes Applejack and Fluttershy to his lobby where they meet the CONCIERGE and the BELL CAPTAIN. They're the best in the hospitality industry, always anticipating guests' needs, and offering amazing customer service! "But this team would be nothing without the great Gladmane," they claim in unison.

SC. 7 - INT. GLADMANE'S – MIDWAY – CONTINUOUS

Applejack and Fluttershy hit the midway, having conflicting emotions. On the one hand, Gladmane's is more charming than either of them expected anyone in Las Pegasus to be—but on the other hand... there doesn't seem to be any friendship problems anywhere at all. Everyone's getting along happily! Why did the map call them here?

Then Applejack hears a familiar carnival-style banter. She turns and sees FLIM! He's running a crowded midway game where everypony who plays is a winner. Gladmane compliments Flim on his showmanship, but explains that if everypony wins, his resort will go out of business. Flim apologizes and promises to do better—definitely better than his lousy brother. Our girls perk up at this, then notice—

—FLAM, down another aisle trying to drum up business for his own game—but no pony is interested since it's impossible to win! Gladmane charmingly talks to Flam: "You're the smartest pony I know, but folks won't play a game they know they can't win!" Just like Flim, Flam promises to do better—definitely better than his flank-stabbing brother. Gladmane asides to the girls how much it bothers him that these brothers don't get along. "If they could work together, they'd give me a run for my bits. I guess it's lucky for me that these two brothers are having such a HUGE FRIENDSHIP PROBLEM." Fluttershy turns to Applejack, stunned. "You don't suppose..." but Applejack immediately cuts her off Big Mac-style. "Nope."

END ACT ONE**ACT TWO****SC. 8 - INT. GLADMANE'S – MIDWAY – RESUME**

After Gladmane excuses himself, Fluttershy wonders if she and Applejack haven't been brought to Las Pegasus to fix whatever's pushed Flim and Flam apart. Applejack balks at this. With Flim and Flam at odds, Equestria is a far better place. Fluttershy disagrees, "It's never good for a friendship to fail!" Applejack can't imagine what good can come from bringing two con ponies like them back together. But Fluttershy is firm: "resolving friendship problems is always a good thing." Furthermore, Fluttershy points out that, given their history, it can't be a coincidence that, of all the M6, the map called Applejack to where Flim and Flam are having a friendship problem. Applejack still refuses to believe anything could be made better by the brothers mending their split. "No way," Apple Jack FUMES, and STOMPS OFF, determined to find a DIFFERENT friendship problem!

SC. 9 - INT. GLADMANE'S – THEATER – DAY

Meanwhile, Applejack actively seeks out a different friendship problem to solve. She enters the theater to randomly ask around, when she runs into the Director and Star fighting! AJ brakes up the feuding ponies to discover that, despite appearances earlier, these two don't get along. The Star is angry the Director won't let her add magic to the show: "No pony has ever pulled a rabbit out of hat while on the trapeze!" The Director is enraged that the Star gets top billing when the whole show is "his vision." It seems they fight over anything and everything—which is unfortunate, the crew explains. If they were ever on decent terms, they'd realize they could take their show all around Equestria and be far more successful than they are at Gladmane's.

SC. 10- INT. GLADMANE'S – ANIMAL TENT – DAY

Thinking that she's found the *real* map mission, Applejack rushes off to find Fluttershy, when she passes by the animal exhibit and sees the Trainers also fighting! Applejack breaks up the fight and tries to find out what's going on. The two trainers used to love working together, but since coming to this resort, creative differences have driven them apart. They've even been offered a chance to headline at another resort, but they just can't agree on what their act would be! Applejack separates them and asks them to hold on—she promises that she and her friend can help.

SC. 11 - INT. GLADMANE'S – HOTEL LOBBY – DAY

Applejack *really* needs to talk to Fluttershy now. They have not one, but TWO friendship problems to solve. Applejack is racing through the lobby, when she hears a <CRASH> and some <SCREAMING>. She rushes behind the desk to see if anyone's hurt and finds the Concierge and the Bell Captain HURLING things at one another! Once she breaks it up, the two—who apparently HATE each other—promise to cool off, and not do anything else until Applejack and Fluttershy can figure something out. The tragic thing is that the Concierge and the Bell Captain are leaders in customer service—they pioneered using carrier pigeons for guest requests (it's a big hotel). If they got along they could easily open a hotel that would rival Gladmane's... but it doesn't look like that will ever happen.

SC. 12 - INT. GLADMANE'S – MIDWAY – MOMENTS LATER

Applejack finally makes it to Fluttershy and explains everything she's discovered. They're both stunned at how everypony in the hotel can't seem to get along and how all of it seems to benefit Gladmane. If it weren't for all the fighting, the Circus Ponies could take their show on tour, the Animal Trainers could headline at another resort, and the Concierge and Bell Captain could open a rival hotel. All these friendship problems are keeping Gladmane in business! Applejack hates to even think it, but she's starting to wonder if the resort owner's actually done anything to cause these problems. Fluttershy thinks she knows a way to find out, but first makes Applejack promise to consider helping Flim and Flam. Applejack agrees to consider it.

SC. 13 - INT. GLADMANE'S – DAY

QUICK CUTS OF: Fluttershy in a conversation with: the Rabbit that the Star wants to do magic with, the White Tigers from the animal act, and the carrier pigeons the Bell Captain and Concierge use. Fluttershy then tells AJ that all of the animals have confirmed it. Gladmane is behind everything. He planted the seeds for every one of the Star and Director's fights. He's been changing the animal routines to make it seem like the Trainers don't agree. He's pitted the Bell Captain and Concierge against each other. He's a master manipulator, but Applejack can't figure out how to convince everypony—since they're all so convinced Gladmane is their best friend. They'd have to trick him into confessing somehow. Fluttershy muses, if only there was some other pony who was capable of tricking a trickster—or maybe a pair of ponies... Applejack can't deny Fluttershy's logic. It looks like bringing Flim and Flam together might be their mission after all—"Or, you know, a part of the mission, anyhow. Maybe. I guess. Ugh. Fine!"

END ACT TWO

ACT THREE**SC. 14 - INT. GLADMANE'S – MIDWAY – DAY**

Fluttershy and Applejack bring the brothers together and quickly learn that, indeed, it was their best friend Gladmane who was honest enough to tell each of them what their brother really thought of the other. Applejack shares everything she's learned and Flim and Flam are stunned. In fact, if they didn't know Applejack was incapable of lying, they wouldn't believe it. But why would Gladmane drive them apart? Fluttershy tells them what Gladmane himself said to her: Flim and Flam together could be more successful than he is. He manipulated them to knock out the competition. This strikes the brothers to the core! "No pony cons the con-ponies!" The brothers quickly put their heads together, throwing around con-man lingo for possible scams they could pull: "What about the 'Canterlot Two-step?'" "Nah, we don't have the fake chickens." They finally settle on the best con for taking Gladmane down, but admit they're going to need Applejack and Fluttershy's help. Flim turns to Fluttershy, "What size suit do you wear?"

SC. 15 – INT. GLADMANE'S – DAY

There's a big hubbub on the resort floor and ponies break off from playing games to check it out. Gladmane rushes out to see what all the fuss is about. Flim explains that IMPOSSIBLY RICH, one of the wealthiest business-ponies in Equestria (and the Grand-Matriarch of the Rich family), is visiting Las Pegasus. Rumor has it she's interested in opening a resort of her own and is scouting the competition. With her money, she'd be able to recruit any pony she wanted—she'd be able to take over the entire strip. "Don't worry," promises Flim, "I'll stay at Gladmane's no matter how much Impossibly offers... Though I can't say the same for my disloyal ex-brother!"

Gladmane pushes through the crowd of curious onlookers to see Flam walking around with Impossibly Rich, a pony in a smart suit jacket, dark sunglasses, a cash-green mane, and a cutie mark of a TOWER OF BITS. Angry, Gladmane inadvertently lets slip that it's his plan to take over the entire strip and no rich pony is going to come along and get in his way.

SC. 16 - INT. GLADMANE'S – BACK ROOM – CONTINUOUS

Flam and Impossibly Rich step into a private room, where Applejack is waiting for them. "Did he buy it?" asks Applejack. Flam nods and helps Impossibly take off her fake mane and sunglasses to REVEAL she's Fluttershy! Fluttershy nervously questions the wisdom of the plan, but Flam assures her. "Just leave the talking to us." Fluttershy wonders why Applejack can't pose as the rich pony. Flam points out that Applejack's honesty doesn't make her the best actor, but she'll still have a role to play. He tells them that meanwhile, it's time to put the next part of their plan into motion and exits.

SC. 17 - INT. GLADMANE'S – OFFICE – DAY

Flam walks by Gladmane's office, and the Pony calls him in. Gladmane: "after all I've done for you, you're in league with Impossibly Rich?!" But Flam says it isn't so. Impossibly did want to start a competing resort, but Flam—looking out for his best friend Gladmane—has almost convinced Impossibly NOT to start a new resort, but invest in Gladmane's instead. She wants to buy a HUGE share that would make Gladmane a lot of bits... But one thing is holding up the deal. "She knows you have only the best of the best—but she's afraid that you can't keep it for long. You have the best ponies... but they won't stay here forever. They'll get better offers soon." Gladmane sneers at: "You can tell her I've got an answer for that." Flam promises to set up a meeting.

SC. 18 - INT. GLADMANE'S – VARIOUS – CONTINUOUS

Flam finds Flim, Applejack and Fluttershy waiting for him. Flim: "Did it work?" Flam: "Hook, line and sinker!" They help Fluttershy get back into costume as they prepare for the "endgame."

SC. 19 - INT. GLADMANE’S – THEATER – BACKSTAGE – CONTINUOUS

Flim, Flam and Impossibly Rich (Fluttershy in costume) meet backstage at the theater with Gladmane. Fluttershy, as Rich, pretends to be too shy to speak, instead whispers in Flam’s ear, who acts as her “translator.” She wants to know how Gladmane could possibly retain such a great staff... and Gladmane confesses—laying out exactly how he set every pony against their friend. He’s been telling the Director that the Star says she’s more important than the Director... and telling the Star the same thing about the director. He’s been changing up the animal act routines without telling the Trainers. He’s been spreading rumors about the Concierge, as if they were started by the Bell Captain... But he’s been doing these things while using his charm, and seeming to be best friends with everyone. “They’ll never find out how I’ve manipulated them!”

From off-stage Applejack shouts: “They already have!” With that, she raises the curtain. Gladmane looks out to see that Applejack has gathered all the employees of the resort (the Director/Star, the Animal Trainers, the Concierge/Bell Captain) into the theater. Having all just heard Gladmane’s confession with their own ears, the employees BOO Gladmane and storm off. Flim and Flam tell Gladmane that not only is his resort ruined, but his plans to take over the entire strip are over as well.

SC. 20 - EXT. GLADMANE’S – LATER

Later, Applejack and Fluttershy realize that “the map wasn’t on the fritz after all.” The map selected Applejack because it knew that she’d originally reject helping Flim and Flam—and in doing so, uncover all the other friendship problems. And the map selected Fluttershy because it knew she would be the one kind and compassionate enough to be able to convince Applejack to help the con ponies. Applejack admits that despite everything she thought, things did get better with Flim and Flam together. Flim and Flam are grateful to Applejack for getting them back together. In fact, using their skills to help ponies actually felt good. In a celebratory SONG, the brothers explain how from now on they only plan to use trickery and deceit for good. Fluttershy and Applejack sing along, not entirely convinced Flim and Flam really get it. Finally the brother depart. Applejack starts to think they’re not so bad after all until... “Wait a minute, where’s my wallet?” (Shakes fists) “Flim and Flaiaaaaaam!!!!”

END